

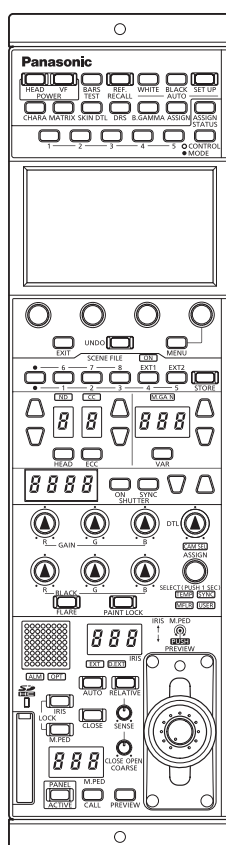
Operating Guide

Remote Operation Panel

Model No.

AK-HRP1000G

Read this document when using the AK-HRP1000G Remote Operation Panel in conjunction with a VARICAM LT.



For details of operating Remote Operation Panel AK-HRP1000G, please visit the Panasonic website (<http://pro-av.panasonic.net/en/manual/index.html>), and refer to the Operating Instruction (HTML or PDF).

Panasonic

ENGLISH

DVQP1762ZA

Table of Contents

Connecting the unit to VARICAM LT cameras	3
System block diagram	3
Connections	4
Compatible functions list	5
ROP menu (when VARICAM LT is connected)	9
ROP menu list	9
01 PAINT SWITCH	16
02 SHUTTER SPEED	17
03 COLOR SETTING	18
04 FPS	20
05 WHITE	21
06 BLACK	22
07 NR	23
08 EI	24
09 CHROMA	25
10 GAMMA	26
11 BLACK GAMMA	27
12 KNEE	28
13 WHITE CLIP	29
14 DETAIL	30
15 SKIN DETAIL	31
16 LINEAR MATRIX	33
17 COLOR CORRECTION	35
18 LENS SETTING	40
19 AUDIO LEVEL	41
20 AUDIO OUTPUT	42
21 SYSTEM CAM	43
22 CAMERA MENU CONTROL	44
23 ROP SETTING	45
24 CONNECT SETTING	46
25 ROP IP SETTING	47
26 CAMERA IP SETTING	47

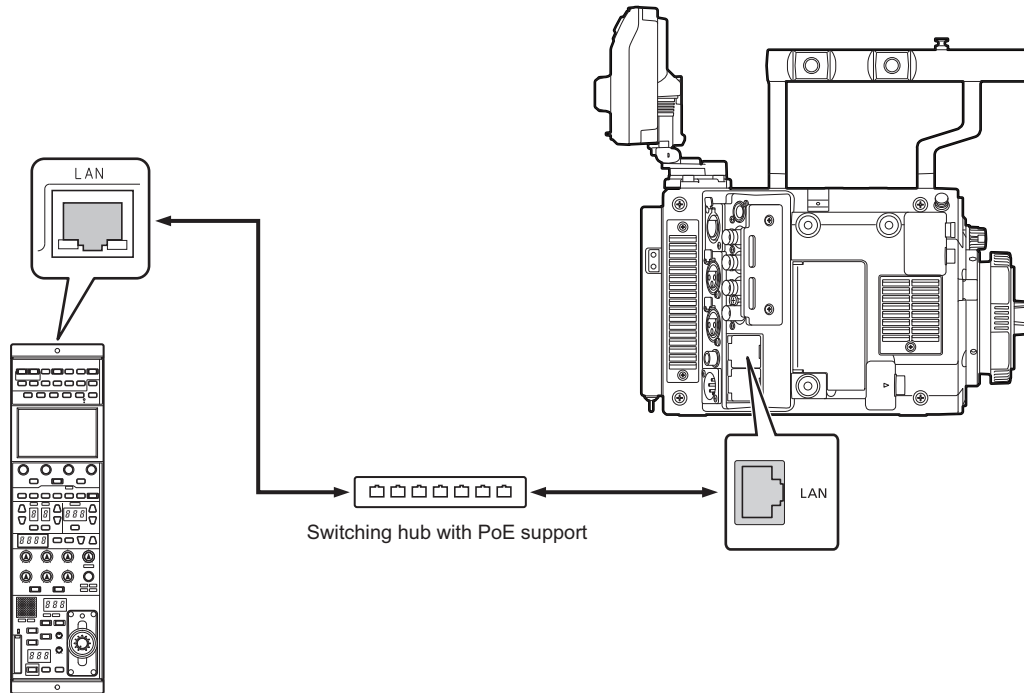
Connecting the unit to VARICAM LT cameras

NOTE

- The descriptions in this document assume that the system version of the unit is V4.50-00-0.00 or later. Make sure that the system version of the VARICAM LT used in conjunction with the unit is V27.97-00-0.00 or later.

System block diagram

This is the configuration for connecting one VARICAM LT and one remote operation panel.



- To connect with a VARICAM LT, you need to configure the settings for connecting with the remote operation panel on the VARICAM LT. For the setting procedure, see the operating guide of the VARICAM LT.

Connections

- Set the connection setting to “LAN(AU)” in the [CONNECT SETTING] menu.

The screenshot shows the 'CONNECT SETTING' menu with a page indicator '1 / 11'. The menu is divided into three sections, each titled 'CONNECT MODE(push)'. The first section contains CAM1, CAM2, and CAM3. CAM1 is set to 'LAN (AU)', while CAM2 and CAM3 are set to 'NON'. The second section contains CAM4, CAM5, and CAM6, all set to 'NON'. The third section contains CAM7, CAM8, and CAM9, all set to 'NON'.

CONNECT SETTING 1 / 11		
CONNECT MODE(push)		
CAM1	CAM2	CAM3
LAN (AU)	NON	NON
CONNECT MODE(push)		
CAM4	CAM5	CAM6
NON	NON	NON
CONNECT MODE(push)		
CAM7	CAM8	CAM9
NON	NON	NON

- To connect with a VARICAM LT, you need change the user authentication settings.
Use ROP Setup Software to configure the user authentication settings.
Select the [UserAuth.] tab in ROP Setup Software and then configure the settings. For the operating procedure, see “Setting user authentication [UserAuth.]” in “ROP Setup Software” of the operating instructions of AK-HRP1000G. For the user name and password required for authentication, follow the settings on the VARICAM LT.
- When connecting, observe the following points.
Connect the <LAN> connector on this unit to the <LAN> connector on the VARICAM LT using a LAN cable (sold separately).
This unit can be powered using PoE. Use a switching hub with PoE support.
Use a straight cable (category 5e or higher; up to 100 m (328.0 ft) in length) for the LAN cable (STP).
- For details on switching hubs that have been verified to support PoE, consult with your dealer.

No.	Part name	✓ : Enabled ×: Disabled	Remarks
Front panel 1	[POWER HEAD] button	✓	Connects with or disconnects from VARICAM LT.
	[POWER VF] button	×	
	[BARS/TEST] button	✓	Only the ON/OFF for the color bar signal output will function.
	[REF. RECALL] button	×	
	[AUTO WHITE] button	✓	
	[AUTO BLACK] button	✓	
	[AUTO SET UP] button	×	
	[CHARA] button	✓	
	[MATRIX] button	✓	
	[SKIN DTL] button	✓	
	[DRS] button	×	
	[B.GAMMA] button	✓	Selectable items vary depending on the current scene settings.
	[ASSIGN] button	✓	
Front panel 2	[ASSIGN STATUS] button	✓	
	Buttons [1] to [5] (CONTROL/MODE)	✓	
	[CONTROL/MODE] button	✓	
Front panel 3	LCD panel	✓	
	[MENU] dial	✓	
	[EXIT] button	✓	
	[UNDO] button	×	
	[MENU] button	✓	
Front panel 4	[(SCENE FILE) ON] indicator	×	
	Scene file page switching button	✓	
	[1/6], [2/7], [3/8], [4/EXT1], and [5/EXT2] buttons (SCENE FILE)	✓	Only [SCENE 1] to [SCENE 6] are enabled. SCENE OFF: V-log SCENE 1 to 5: SCENE 1 to 5 SCENE 6: SHADING (Displayed as [SHDNG] on the status screen.)
	[STORE] button	✓	Starts or stops recording when pressed at the same time as the [HEAD] button.

No.	Part name	✓ : Enabled ×: Disabled	Remarks
Front panel 5	[ND] indicator	×	
	[ND] setting button	×	
	[ND] display	✓	
	[CC] indicator	×	
	[CC] setting button	×	
	[CC] display	×	
	[HEAD] button	✓	Starts or stops recording when pressed at the same time as the [STORE] button.
	[ECC] button	×	
	[M.GAIN] indicator	✓	
	[M.GAIN] setting button	✓	
	[M.GAIN] display	✓	
	[VAR] button	×	
Front panel 6	[SHUTTER] display	✓	
	[(SHUTTER) ON] button	✓	
	[(SHUTTER) SYNC] button	×	
	[SHUTTER] setting buttons	✓	
Front panel 7	[GAIN R], [GAIN G] and [GAIN B] dials	✓	
	[BLACK R], [BLACK G] and [BLACK B] dials	✓	Only the pedestal (R, G, B) can be adjusted.
	[FLARE] button	✓	Fixed at pedestal adjustment.
	[PAINT LOCK] button	✓	
	[DTL] dial	✓	
	[CAM SEL] indicator	✓	
	[SELECT] dial	✓	
	[TEMP] indicator	✓	
	[SYNC] indicator	×	
	[MFLR] indicator	×	
	[USER] indicator	✓	

No.	Part name	✓ : Enabled ×: Disabled	Remarks
Front panel 8	[EXT] indicator	×	
	[D.EXT] indicator	×	
	[IRIS] lever	✓	
	[M.PED] dial	✓	
	[RELATIVE] button	✓	
	[SENSE] dial	✓	
	[COARSE] dial	✓	
	[IRIS] display	✓	
	[AUTO] button	✓	
	[CLOSE] button	✓	
	[M.PED] display	✓	
	[IRIS LOCK] button	✓	
	[M.PED LOCK] button	✓	
Front panel 9	Camera number/tally display	✓	Only camera numbers are displayed.
	[ALM] indicator	✓	
	[OPT] indicator	×	
	[PANEL ACTIVE] button	✓	
	[CALL] button	✓	
	[PREVIEW] button	✓	
	Memory card slot	✓	
	Memory card access indicator	✓	
	Torque adjustment screw	✓	

ROP menu (when VARICAM LT is connected)

ROP menu list

When a VARICAM LT is connected, the ROP menu will be as follows.

NOTE

- The descriptions in this document assume that the system version of the unit is V4.50-00-0.00 or later. Make sure that the system version of the VARICAM LT used in conjunction with the unit is V27.97-00-0.00 or later.

For details on menu operations, refer to the following sections in the operating instructions.

- ➡ “Displaying menus”
- ➡ “Basic menu operations”

01 PAINT SWITCH	CDL	➡ “CDL” (see page 16)
	VFR SW	➡ “VFR SW” (see page 16)
	BLACK GAMMA	➡ “BLACK GAMMA” (see page 16)
	KNEE	➡ “KNEE” (see page 16)
	WHITE CLIP	➡ “WHITE CLIP” (see page 16)
	DTL	➡ “DTL” (see page 16)
	SKIN DTL	➡ “SKIN DTL” (see page 16)
	MATRIX	➡ “MATRIX” (see page 16)
	LINEAR MATRIX	➡ “LINEAR MATRIX” (see page 16)
	COLOR CORRECT	➡ “COLOR CORRECT” (see page 16)
	AUDIO MONI CH	➡ “AUDIO MONI CH” (see page 16)
	SDI OUT DTL SW	➡ “SDI OUT DTL SW” (see page 16)
02 SHUTTER SPEED	MODE	➡ “MODE” (see page 17)
	VALUE	➡ “VALUE” (see page 17)
	SW	➡ “SW” (see page 17)

03 COLOR SETTING	MAIN	➡ "MAIN" (see page 18)
	GRADING	➡ "GRADING" (see page 18)
	PROXY	➡ "PROXY" (see page 18)
	SDI OUT1	➡ "SDI OUT1" (see page 18)
	SDI OUT2	➡ "SDI OUT2" (see page 18)
	VF SDI	➡ "VF SDI" (see page 18)
	3D LUT	➡ "3D LUT" (see page 18)
	CDL	➡ "CDL" (see page 18)
	SLOPE R	➡ "SLOPE R" (see page 18)
	SLOPE G	➡ "SLOPE G" (see page 18)
	SLOPE B	➡ "SLOPE B" (see page 18)
	OFFSET R	➡ "OFFSET R" (see page 18)
	OFFSET G	➡ "OFFSET G" (see page 19)
	OFFSET B	➡ "OFFSET B" (see page 19)
	POWER R	➡ "POWER R" (see page 19)
	POWER G	➡ "POWER G" (see page 19)
	POWER B	➡ "POWER B" (see page 19)
	SAT	➡ "SAT" (see page 19)
	DTL SW	➡ "DTL SW" (see page 19)
	DTL CORING	➡ "DTL CORING" (see page 19)
	DTL LEVEL	➡ "DTL LEVEL" (see page 19)
04 FPS	VFR SW	➡ "VFR SW" (see page 20)
	VALUE(fps)	➡ "VALUE(fps)" (see page 20)
05 WHITE	GAIN R	➡ "GAIN R" (see page 21)
	GAIN G	➡ "GAIN G" (see page 21)
	GAIN B	➡ "GAIN B" (see page 21)
	VALUE	➡ "VALUE" (see page 21)
	AWB OFFSET	➡ "AWB OFFSET" (see page 21)
	SHCKLSS WHITE	➡ "SHCKLSS WHITE" (see page 21)
06 BLACK	PED R	➡ "PED R" (see page 22)
	PED G	➡ "PED G" (see page 22)
	PED B	➡ "PED B" (see page 22)
	ABB OFFSET	➡ "ABB OFFSET" (see page 22)
07 NR	ISO800	➡ "ISO800" (see page 23)
	ISO5000	➡ "ISO5000" (see page 23)
08 EI	MODE	➡ "MODE" (see page 24)
	ISO SELECT	➡ "ISO SELECT" (see page 24)
	ISO NATIVE	➡ "ISO NATIVE" (see page 24)
	ISO 800	➡ "ISO 800" (see page 24)
	ISO 5000	➡ "ISO 5000" (see page 24)
	GAIN MODE	➡ "GAIN MODE" (see page 24)
	GAIN SELECT	➡ "GAIN SELECT" (see page 24)
	GAIN OFFSET	➡ "GAIN OFFSET" (see page 24)
	G.OFFSET LEVEL	➡ "G.OFFSET LEVEL" (see page 24)
09 CHROMA	LEVEL	➡ "LEVEL" (see page 25)
	PHASE	➡ "PHASE" (see page 25)

10 GAMMA	GAMMA R	➡ "GAMMA R" (see page 26)
	GAMMA MASTER	➡ "GAMMA MASTER" (see page 26)
	GAMMA B	➡ "GAMMA B" (see page 26)
	GAMMA SELECT	➡ "GAMMA SELECT" (see page 26)
11 BLACK GAMMA	BLACK GAMMA R	➡ "BLACK GAMMA R" (see page 27)
	BLACK GAMMA MASTER	➡ "BLACK GAMMA MASTER" (see page 27)
	BLACK GAMMA B	➡ "BLACK GAMMA B" (see page 27)
	B.GAMMA SW	➡ "B.GAMMA SW" (see page 27)
12 KNEE	POINT %	➡ "POINT %" (see page 28)
	SLOPE	➡ "SLOPE" (see page 28)
	MODE	➡ "MODE" (see page 28)
	SW	➡ "SW" (see page 28)
13 WHITE CLIP	LEVEL %	➡ "LEVEL %" (see page 29)
	SW	➡ "SW" (see page 29)
14 DETAIL	CORING	➡ "CORING" (see page 30)
	MASTER LEVEL	➡ "MASTER LEVEL" (see page 30)
	FRQ	➡ "FRQ" (see page 30)
	SW	➡ "SW" (see page 30)
15 SKIN DETAIL	TABLE SELECT	➡ "TABLE SELECT" (see page 31)
	SKIN GET	➡ "SKIN GET" (see page 31)
	ZEBRA SW	➡ "ZEBRA SW" (see page 31)
	EFFECT LEVEL	➡ "EFFECT LEVEL" (see page 31)
	DETECT TABLE	➡ "DETECT TABLE" (see page 31)
	I CENTER	➡ "I CENTER" (see page 31)
	I WIDTH	➡ "I WIDTH" (see page 31)
	Q WIDTH	➡ "Q WIDTH" (see page 31)
	Q PHASE	➡ "Q PHASE" (see page 31)
	SW	➡ "SW" (see page 31)
16 LINEAR MATRIX	MATRIX(R-G) P	➡ "MATRIX(R-G) P" (see page 34)
	MATRIX(R-G) N	➡ "MATRIX(R-G) N" (see page 34)
	MATRIX(R-B) P	➡ "MATRIX(R-B) P" (see page 34)
	MATRIX(R-B) N	➡ "MATRIX(R-B) N" (see page 34)
	MATRIX(G-R) P	➡ "MATRIX(G-R) P" (see page 34)
	MATRIX(G-R) N	➡ "MATRIX(G-R) N" (see page 34)
	MATRIX(G-B) P	➡ "MATRIX(G-B) P" (see page 34)
	MATRIX(G-B) N	➡ "MATRIX(G-B) N" (see page 34)
	MATRIX(B-R) P	➡ "MATRIX(B-R) P" (see page 34)
	MATRIX(B-R) N	➡ "MATRIX(B-R) N" (see page 34)
	MATRIX(B-G) P	➡ "MATRIX(B-G) P" (see page 34)
	MATRIX(B-G) N	➡ "MATRIX(B-G) N" (see page 34)
	SW	➡ "SW" (see page 34)

17 COLOR CORRECTION	COLOR CORRECT	➡ "COLOR CORRECT" (see page 37)
	SAT	➡ "SAT" (see page 37)
	PHASE	➡ "PHASE" (see page 37)
	SAT R	➡ "SAT R" (see page 37)
	PHASE R	➡ "PHASE R" (see page 37)
	SAT P1	➡ "SAT P1" (see page 37)
	PHASE P1	➡ "PHASE P1" (see page 37)
	SAT P2	➡ "SAT P2" (see page 37)
	PHASE P2	➡ "PHASE P2" (see page 37)
	SAT P3	➡ "SAT P3" (see page 37)
	PHASE P3	➡ "PHASE P3" (see page 37)
	SAT Y1	➡ "SAT Y1" (see page 37)
	PHASE Y1	➡ "PHASE Y1" (see page 37)
	SAT P4	➡ "SAT P4" (see page 37)
	PHASE P4	➡ "PHASE P4" (see page 37)
	SAT P5	➡ "SAT P5" (see page 37)
	PHASE P5	➡ "PHASE P5" (see page 37)
	SAT P6	➡ "SAT P6" (see page 37)
	PHASE P6	➡ "PHASE P6" (see page 37)
	SAT G	➡ "SAT G" (see page 37)
	PHASE G	➡ "PHASE G" (see page 37)
	SAT P7	➡ "SAT P7" (see page 37)
	PHASE P7	➡ "PHASE P7" (see page 37)
	SAT P8	➡ "SAT P8" (see page 37)
	PHASE P8	➡ "PHASE P8" (see page 37)
	SAT P9	➡ "SAT P9" (see page 37)
	PHASE P9	➡ "PHASE P9" (see page 37)
	SAT Cy	➡ "SAT Cy" (see page 37)
	PHASE Cy	➡ "PHASE Cy" (see page 37)
	SAT P10	➡ "SAT P10" (see page 37)
	PHASE P10	➡ "PHASE P10" (see page 37)
	SAT P11	➡ "SAT P11" (see page 37)
	PHASE P11	➡ "PHASE P11" (see page 37)
	SAT P12	➡ "SAT P12" (see page 37)
	PHASE P12	➡ "PHASE P12" (see page 37)
	SAT B	➡ "SAT B" (see page 37)
	PHASE B	➡ "PHASE B" (see page 37)
	SAT P13	➡ "SAT P13" (see page 37)
	PHASE P13	➡ "PHASE P13" (see page 37)
	SAT P14	➡ "SAT P14" (see page 37)
	PHASE P14	➡ "PHASE P14" (see page 37)

17 COLOR CORRECTION	SAT P15	➡ "SAT P15" (see page 37)
	PHASE P15	➡ "PHASE P15" (see page 37)
	SAT Mg	➡ "SAT Mg" (see page 37)
	PHASE Mg	➡ "PHASE Mg" (see page 37)
	SAT P16	➡ "SAT P16" (see page 37)
	PHASE P16	➡ "PHASE P16" (see page 37)
	SAT P17	➡ "SAT P17" (see page 38)
	PHASE P17	➡ "PHASE P17" (see page 38)
	SAT P18	➡ "SAT P18" (see page 38)
	PHASE P18	➡ "PHASE P18" (see page 38)
	COLOR CORRECT	➡ "COLOR CORRECT" (see page 38)
18 LENS SETTING	CONNECT TYPE	➡ "CONNECT TYPE" (see page 40)
	A.IRIS TYPE	➡ "A.IRIS TYPE" (see page 40)
	A.IRIS SPEED	➡ "A.IRIS SPEED" (see page 40)
	A.IRIS WINDOW	➡ "A.IRIS WINDOW" (see page 40)
	A.IRIS PEAK/AVE	➡ "A.IRIS PEAK/AVE" (see page 40)
	A.IRIS LEVEL	➡ "A.IRIS LEVEL" (see page 40)
	EF LENS I.MODE	➡ "EF LENS I.MODE" (see page 40)
	GRIP IRIS	➡ "GRIP IRIS" (see page 40)
19 AUDIO LEVEL	LEVEL CH1	➡ "LEVEL CH1" (see page 41)
	LEVEL CH2	➡ "LEVEL CH2" (see page 41)
	LEVEL CH3	➡ "LEVEL CH3" (see page 41)
	LEVEL CH4	➡ "LEVEL CH4" (see page 41)
	VOL CH1	➡ "VOL CH1" (see page 41)
	VOL CH2	➡ "VOL CH2" (see page 41)
	VOL CH3	➡ "VOL CH3" (see page 41)
	VOL CH4	➡ "VOL CH4" (see page 41)
	LIMITER CH1	➡ "LIMITER CH1" (see page 41)
	LIMITER CH2	➡ "LIMITER CH2" (see page 41)
	LIMITER CH3	➡ "LIMITER CH3" (see page 41)
	LIMITER CH4	➡ "LIMITER CH4" (see page 41)
20 AUDIO OUTPUT	MONITOR CH	➡ "MONITOR CH" (see page 42)
	MONITOR SEL	➡ "MONITOR SEL" (see page 42)
	MONITOR DELAY	➡ "MONITOR DELAY" (see page 42)
	MONITOR VOL	➡ "MONITOR VOL" (see page 42)
21 SYSTEM CAM	FORMAT	➡ "FORMAT" (see page 43)
	CAM FAN	➡ "CAM FAN" (see page 43)
	TALLY CONTROL	➡ "TALLY CONTROL" (see page 43)
	TALLY INPUT	➡ "TALLY INPUT" (see page 43)
22 CAMERA MENU CONTROL	MENU ON/OFF	➡ "MENU ON/OFF" (see page 44)
	CURSOR/PARAMETER	➡ "CURSOR/PARAMETER" (see page 44)
	EXECUTE	➡ "EXECUTE" (see page 44)

23 ROP SETTING	CONTROL(MENU)1	Refer to the following section in the operating instructions. ➡ "34 ROP SETTING"
	CONTROL(MENU)2	
	CONTROL(MENU)3	
	CONTROL(MENU)4	
	CONTROL(MENU)5	
	B.GAMMA SW	
	MODE(ON/OFF)1	
	MODE(ON/OFF)2	
	MODE(ON/OFF)3	
	MODE(ON/OFF)4	
	MODE(ON/OFF)5	
	ECC BTN CTRL	
	ASSIGN BUTTON	
	USER ASSIGN	
	IRIS LEV MODE	
	CAM SEL	
	DTL VOL	
	SKIN DTL SW	
	LCD BRIGHT	
	PANEL LED BRIGHT	
	7SEG BRIGHT GROUP1	
	7SEG BRIGHT GROUP2	
	BUZZER	
	PERIOD	
	CYCLE	
	STD POSITION M.GAIN	
	STD POSITION VAR	
	STD POSITION ND	
	STD POSITION CC	
	IRIS PRIORITY	
	ROP DATA SAVE	
	ROP DATA LOAD	
	SD CARD FORMAT	
	INITIAL with NW	
	INITIAL	
	POWER BUTTON	
	IRIS CALIBRATION TOP	
	IRIS CALIBRATION BOTTOM	
	UPGRADE	
	PAINT VOL CO	
	SYSTEM VERSION	
	SOFT VERSION	
	FPGA VERSION	
24 CONNECT SETTING	CONNECT MODE(push) CAM1	➡ "CONNECT MODE(push) CAM1" (see page 46)
	CONNECT MODE(push) CAM2 to CAM99	➡ "CONNECT MODE(push) CAM2 to CAM99" (see page 46)

25 ROP IP SETTING	ROP IP ADDRESS	Refer to the following section in the operating instructions. ➡ "36 ROP IP SETTING"
	ROP PORT	
	UPLOAD	
	ROP SUBNET MASK	
	UPLOAD	
	ROP DEFAULT GATEWAY	
	UPLOAD	
	MAC ADDRESS	
26 CAMERA IP SETTING	CAM1 to CAM99 IP ADDRESS	Refer to the following section in the operating instructions. ➡ "37 CAMERA IP SETTING"
	CAM1 to CAM99 PORT	
	CAM1 to CAM99 INF UPLOAD	

01 PAINT SWITCH

PAINT SWITCH1 / 2

CDL

VFR SW

BLACK GAMMA

OFF

OFF

OFF

KNEE

WHITE CLIP

DTL

OFF

OFF

OFF

SKIN DTL

MATRIX

LINEAR MATRIX

OFF

OFF

OFF

PAINT SWITCH2 / 2

COLOR CORRECT

AUDIO MONI CH

SDI OUT DTL SW

OFF

1/2

OFF

Item	Setting details
CDL	Enables or disables the grading function of [CDL].
VFR SW	Enables or disables the variable frame rate function.
BLACK GAMMA	Enables or disables the black gamma function.
KNEE	Enables or disables knee operation.
WHITE CLIP	Enables or disables the white clip function.
DTL	Enables or disables the detail function of scene files.
SKIN DTL	Enables or disables the skin tone detail function.
MATRIX	Enables or disables the matrix function.
LINEAR MATRIX	Enables or disables the linear matrix function.
COLOR CORRECT	Enables or disables the color correction function.
AUDIO MONI CH	Sets the channel of the audio to be output from the <PHONES> terminal.
SDI OUT DTL SW	Enables or disables the detail function of [COLOR SETTING].

02 SHUTTER SPEED

SHUTTER SPEED

1 / 1

MODE

deg

VALUE

180 . 0

SW

ON

Item	Setting details
MODE	Determines the shutter setting unit.
VALUE	Sets the shutter speed with the unit selected in [MODE].
SW	Enables or disables the shutter function.

03 COLOR SETTING

COLOR SETTING1 / 3

MAIN

GRADING

PROXY

V-Log

OFF

V-Log

SDI OUT1

SDI OUT2

VF SDI

V-Log

V-Log

V-Log

3D LUT

CDL

OFF

OFF

COLOR SETTING2 / 3

SLOPE

R

G

B

1.00

1.00

1.00

OFFSET

R

G

B

0.00

0.00

0.00

POWER

R

G

B

1.00

1.00

1.00

COLOR SETTING3 / 3

SAT

1.00

SW

DTL CORING

LEVEL

OFF

0

0

Item	Setting details
MAIN	Sets the colors of videos (entire camera system) recorded in the main recorder.
GRADING	Sets whether to perform the grading process.
PROXY	Sets the color of video recorded as proxy.
SDI OUT1	Sets the image output from the <SDI OUT 1> terminal of the camera unit.
SDI OUT2	Sets the image output from the <SDI OUT 2> terminal of the camera unit.
VF SDI	Sets the image output from the <VF SDI> terminal. Selectable items vary depending on the [MAIN] setting.
3D LUT	Sets the grading process method when [GRADING] is set to "INTRNL" or "E.APP".
CDL	Sets the grading process method when [GRADING] is set to "INTRNL" or "E.APP".
SLOPE R	Adjusts [Red] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".
SLOPE G	Adjusts [Green] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".
SLOPE B	Adjusts [Blue] of [COLOR] > [CDL] > [Slope] of the VARICAM control panel when [GRADING] is set to "INTRNL".
OFFSET R	Adjusts [Red] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".

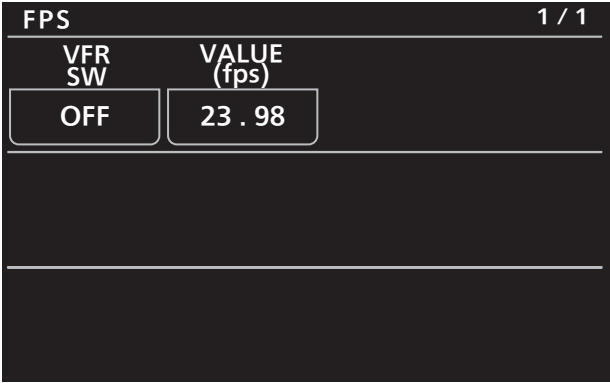
Item	Setting details
OFFSET G	Adjusts [Green] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".
OFFSET B	Adjusts [Blue] of [COLOR] > [CDL] > [Offset] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER R	Adjusts [Red] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER G	Adjusts [Green] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
POWER B	Adjusts [Blue] of [COLOR] > [CDL] > [Power] of the VARICAM control panel when [GRADING] is set to "INTRNL".
SAT	Adjusts [COLOR] > [CDL] > [Saturation] of the VARICAM control panel when [GRADING] is set to "INTRNL".
DTL SW	Enables or disables the detail function.
DTL CORING	Sets the coring amount for the detail signal.
DTL LEVEL	Sets the effect level for the detail signal.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
MAIN	✓	✓	✓	✓	✓	✓	✓	✓	✓
GRADING	✓	✓	×	×	×	×	×	×	×
PROXY	✓	✓	×	×	×	×	×	×	×
SDI OUT1	✓	✓	×	×	×	×	×	×	×
SDI OUT2	✓	✓	×	×	×	×	×	×	×
VF SDI	✓	✓	×	×	×	×	×	×	×
3D LUT	✓	✓	×	×	×	×	×	✓	×
CDL	✓	×	×	×	×	×	×	×	×
SLOPE R	✓	×	×	×	×	×	×	×	×
SLOPE G	✓	×	×	×	×	×	×	×	×
SLOPE B	✓	×	×	×	×	×	×	×	×
OFFSET R	✓	×	×	×	×	×	×	×	×
OFFSET G	✓	×	×	×	×	×	×	×	×
OFFSET B	✓	×	×	×	×	×	×	×	×
POWER R	✓	×	×	×	×	×	×	×	×
POWER G	✓	×	×	×	×	×	×	×	×
POWER B	✓	×	×	×	×	×	×	×	×
SAT	✓	×	×	×	×	×	×	×	×
DTL SW	×	✓	×	×	×	×	×	×	×
DTL CORING	×	✓	×	×	×	×	×	×	×
DTL LEVEL	×	✓	×	×	×	×	×	×	×

04 FPS



Item	Setting details
VFR SW	Enables or disables the variable frame rate function.
VALUE(fps)	Selects a value from a maximum of 150 registered values.

05 WHITE

WHITE

1 / 1

GAIN

R

G

B

0

0

0

VALUE

3200+0 . 0

AWB OFFSET

SHCKLSS WHITE

OFF

OFF

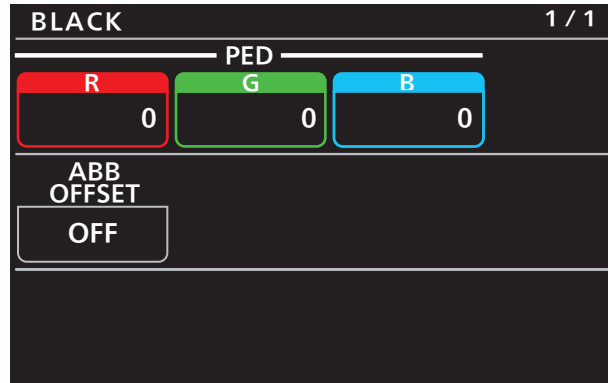
Item	Setting details
GAIN R	Adjusts the Rch gain.
GAIN G	Adjusts the Gch gain.
GAIN B	Adjusts the Bch gain.
VALUE	Selects a value from a maximum of 12 values set in the VARICAM control panel.
AWB OFFSET	Sets the Rch gain, Gch gain, and Bch gain values when the auto white balance is performed.
SHCKLSS WHITE	Sets the transition time when preset values are switched.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
GAIN R	×	✓	✓	✓	✓	✓	✓	✓	✓
GAIN G	×	✓	✓	✓	✓	✓	✓	✓	✓
GAIN B	×	✓	✓	✓	✓	✓	✓	✓	✓
VALUE	✓	✓	✓	✓	✓	✓	✓	✓	✓
AWB OFFSET	×	×	✓	✓	✓	✓	✓	✓	✓
SHCKLSS WHITE	×	×	✓	✓	✓	✓	✓	✓	✓

06 BLACK



Item	Setting details
PED R	Adjusts the Rch pedestal level.
PED G	Adjusts the Gch pedestal level.
PED B	Adjusts the Bch pedestal level.
ABB OFFSET	Sets the Rch, Gch, and Bch pedestal levels when the auto black balance is adjusted.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
PED R	×	✓	✓	✓	✓	✓	✓	✓	✓
PED G	×	✓	✓	✓	✓	✓	✓	✓	✓
PED B	×	✓	✓	✓	✓	✓	✓	✓	✓
ABB OFFSET	×	×	✓	✓	✓	✓	✓	✓	✓

07 NR



Item	Setting details
ISO800	Switches the noise reduction effect in the range of ISO200 to ISO4000.
ISO5000	Switches the noise reduction effect in the range of ISO5000 to ISO12800.

08 EI

EI1 / 2

MODE

ISO SELECT

ISO

NATIVE

NATIVE

ISO 800

5000

800

800

5000

MODE

GAIN SELECT

OFFSET

NORMAL

0

OFF

EI2 / 2

G. OFFSET LEVEL

0.0

Item	Setting details
MODE	Switches the control unit of EXPOSURE INDEX.
ISO SELECT	Sets the operation when "ISO" is selected in [MODE].
ISO NATIVE	Sets the value when "NATIVE" is selected in [ISO SELECT].
ISO 800	Sets the value when "800" is selected in [ISO SELECT].
ISO 5000	Sets the value when "5000" is selected in [ISO SELECT].
GAIN MODE	Sets the operation when "dB" is selected in [MODE].
GAIN SELECT	Sets the value when "dB" is selected in [MODE].
GAIN OFFSET	Sets whether to perform fine adjustment of control when "dB" is selected in [MODE].
G.OFFSET LEVEL	Sets the level for fine adjustment.

09 CHROMA

CHROMA
1 / 1

LEVEL

0

PHASE

0

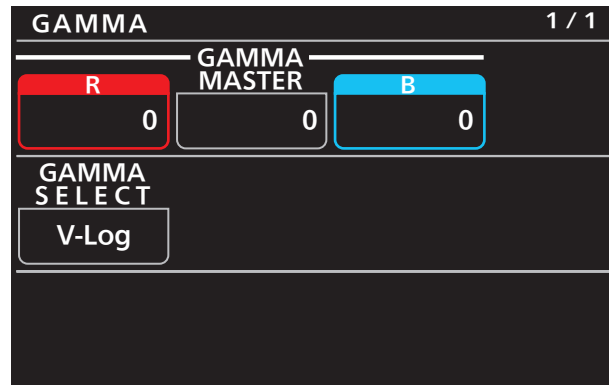
Item	Setting details
LEVEL	Sets the chroma level for the PR and PB signals.
PHASE	Finely adjusts the chroma phase for the PR and PB signals.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
LEVEL	×	✓	✓	✓	✓	✓	✓	×	✓
PHASE	×	×	✓	✓	✓	✓	✓	×	✓

10 GAMMA



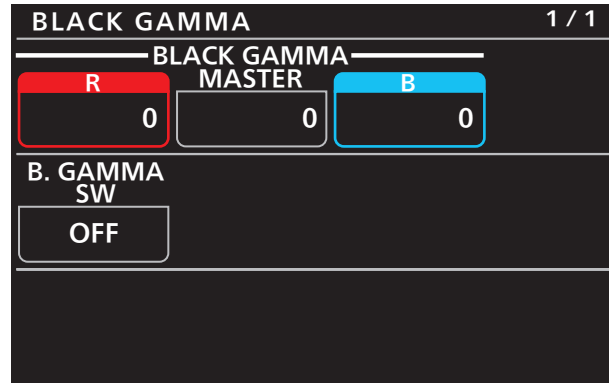
Item	Setting details
GAMMA R	Adjusts the red gamma characteristic for the master gamma.
GAMMA MASTER	Adjusts the gamma characteristic.
GAMMA B	Adjusts the blue gamma characteristic for the master gamma.
GAMMA SELECT	Selects the gamma mode.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
GAMMA R	×	✓	×	×	×	×	×	×	✓
GAMMA MASTER	×	✓	×	×	×	×	×	×	✓
GAMMA B	×	✓	×	×	×	×	×	×	✓
GAMMA SELECT	×	×	✓	✓	✓	✓	✓	✓	✓

11 BLACK GAMMA



Item	Setting details
BLACK GAMMA R	Adjusts the red gamma characteristic near black for the master gamma.
BLACK GAMMA MASTER	Adjusts the gamma characteristic near black.
BLACK GAMMA B	Adjusts the blue gamma characteristic near black for the master gamma.
B.GAMMA SW	Enables or disables the black gamma.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
BLACK GAMMA R	×	×	×	×	×	×	×	×	✓
BLACK GAMMA MASTER	×	×	×	×	×	×	×	×	✓
BLACK GAMMA B	×	×	×	×	×	×	×	×	✓
B.GAMMA SW	×	×	×	×	×	×	×	×	✓

12 KNEE

KNEE
1 / 1

POINT %

75

SLOPE

0

MODE

D RNG

SW

OFF

Item	Setting details
POINT %	Sets the knee point position in 1% steps.
SLOPE	Sets the knee slope.
MODE	Sets the knee operation mode.
SW	Enables or disables knee operation.

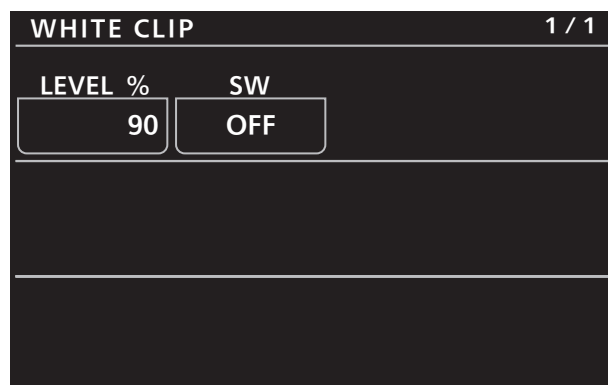
Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
POINT %	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	×	✓
SLOPE	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	×	✓
MODE	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	×	✓
SW	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	×	✓

*1: When [GAMMA SELECT] is "VIDEO45"/"VIDEO50", operation is possible.

13 WHITE CLIP



Item	Setting details
LEVEL %	Sets the level for the white clip function.
SW	Enables or disables the white clip function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, △ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
LEVEL %	×	×	✓	✓	✓	✓	✓	×	✓
SW	×	×	✓	✓	✓	✓	✓	×	✓

14 DETAIL

DETAIL
1 / 1

CORING

MASTER LEVEL

FRQ

SW

Item	Setting details
CORING	Sets the coring amount for the detail signal.
MASTER LEVEL	Sets the effect level for the detail signal.
FRQ	Sets the thickness of the detail.
SW	Enables or disables the detail function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	"V-Log"		"SCENE1"	"SCENE2"	"SCENE3"	"SCENE4"	"SCENE5"	"SHADING"	
	When [GRADING] is other than "SHADING"	When [GRADING] is "SHADING"						When [GAMMA SELECT] is "V-Log"	When [GAMMA SELECT] is "BC GAMMA"
CORING	×	✓	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
MASTER LEVEL	×	✓	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
FRQ	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
SW	×	✓	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1

*1: When [MAIN CODEC] is [AVC-Intra4K-LT]/[AVC-Intra2K-LT]/[AVC-Intra-LT], operation is not possible (the setting cannot be changed).

15 SKIN DETAIL

SKIN DETAIL1 / 2

TABLE SELECT

A

SKIN GET

(push)

ZEBRA SW

OFF

EFFECT LEVEL

0

DETECT TABLE

A

I CENTER

35

I WIDTH

55

SKIN DETAIL2 / 2

Q WIDTH

22

Q PHASE

0

SW

OFF

Item	Setting details
TABLE SELECT	Selects the table for the skin tone detail.
SKIN GET	Sets whether to register the screen center color as the color by which the skin tone detail effect is applied.
ZEBRA SW	Sets whether to superimpose the zebra signal onto the color by which the skin tone detail effect is applied.
EFFECT LEVEL	Sets the effect level of the skin tone detail. The higher the value, the more significant the effect.
DETECT TABLE	Selects the skin tone table for the subject to which the skin tone table is applied.
I CENTER	Sets the center position setting (setting of area to which skin tone is applied) on the I axis.
I WIDTH	Sets the width of the area to which skin tone is applied on the I axis using the [I CENTER] setting as the center.
Q WIDTH	Sets the width of the area to which skin tone is applied on the Q axis using the [I CENTER] setting as the center.
Q PHASE	Sets the phase of the area where the skin tone effect is applied, with the Q axis being the reference.
SW	Enables or disables the skin tone detail function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
TABLE SELECT	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
SKIN GET	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
ZEBRA SW	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
EFFECT LEVEL	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
DETECT TABLE	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
I CENTER	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
I WIDTH	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
Q WIDTH	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
Q PHASE	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1
SW	×	×	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1	Δ *1

*1: When [MAIN CODEC] is [AVC-Intra4K-LT]/[AVC-Intra2K-LT]/[AVC-Intra-LT], operation is not possible (the setting cannot be changed).

16 LINEAR MATRIX

LINEAR MATRIX1 / 3

MATRIX(R-G)

P

N

0

0

MATRIX(R-B)

P

N

0

0

MATRIX(G-R)

P

N

0

0

LINEAR MATRIX2 / 3

MATRIX(G-B)

P

N

0

0

MATRIX(B-R)

P

N

0

0

MATRIX(B-G)

P

N

0

0

LINEAR MATRIX3 / 3

SW

OFF

Item	Setting details
MATRIX(R-G) P	Adjusts the linear matrix.
MATRIX(R-G) N	
MATRIX(R-B) P	
MATRIX(R-B) N	
MATRIX(G-R) P	
MATRIX(G-R) N	
MATRIX(G-B) P	
MATRIX(G-B) N	
MATRIX(B-R) P	
MATRIX(B-R) N	
MATRIX(B-G) P	
MATRIX(B-G) N	
SW	Enables or disables the matrix function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
MATRIX(R-G) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(R-G) N	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(R-B) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(R-B) N	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(G-R) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(G-R) N	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(G-B) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(G-B) N	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(B-R) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(B-R) N	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(B-G) P	×	×	✓	✓	✓	✓	✓	×	✓
MATRIX(B-G) N	×	×	✓	✓	✓	✓	✓	×	✓
SW	×	×	✓	✓	✓	✓	✓	×	✓

17 COLOR CORRECTION

COLOR CORRECTION1 / 9

COLOR CORRECT	SAT	PHASE
R	0	0

SAT R	PHASE R
0	0

SAT P1	PHASE P1
0	0

COLOR CORRECTION2 / 9

SAT P2	PHASE P2
0	0

SAT P3	PHASE P3
0	0

SAT Y1	PHASE Y1
0	0

COLOR CORRECTION3 / 9

SAT P4	PHASE P4
0	0

SAT P5	PHASE P5
0	0

SAT P6	PHASE P6
0	0

COLOR CORRECTION4 / 9

SAT G	PHASE G
0	0

SAT P7	PHASE P7
0	0

SAT P8	PHASE P8
0	0

COLOR CORRECTION		5 / 9
SAT P9	PHASE P9	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT Cy	PHASE Cy	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P10	PHASE P10	
<input type="text" value="0"/>	<input type="text" value="0"/>	

COLOR CORRECTION		6 / 9
SAT P11	PHASE P11	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P12	PHASE P12	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT B	PHASE B	
<input type="text" value="0"/>	<input type="text" value="0"/>	

COLOR CORRECTION		7 / 9
SAT P13	PHASE P13	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P14	PHASE P14	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P15	PHASE P15	
<input type="text" value="0"/>	<input type="text" value="0"/>	

COLOR CORRECTION		8 / 9
SAT Mg	PHASE Mg	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P16	PHASE P16	
<input type="text" value="0"/>	<input type="text" value="0"/>	
SAT P17	PHASE P17	
<input type="text" value="0"/>	<input type="text" value="0"/>	

COLOR CORRECTION		9 / 9
SAT P18	PHASE P18	
<input type="text" value="0"/>	<input type="text" value="0"/>	
COLOR CORRECT		
<input type="text" value="OFF"/>		

Item	Setting details
COLOR CORRECT	Selects the color component to correct.
SAT	Corrects the saturation of the color component selected in [COLOR CORRECT].
PHASE	Corrects the hue of the color component selected in [COLOR CORRECT].
SAT R	Corrects the color saturation of red.
PHASE R	Corrects the hue of red.
SAT P1	Corrects the color saturation between red and "between red and yellow".
PHASE P1	Corrects the hue between red and "between red and yellow".
SAT P2	Corrects the color saturation between red and yellow.
PHASE P2	Corrects the hue between red and yellow.
SAT P3	Corrects the color saturation between yellow and "between yellow and red".
PHASE P3	Corrects the hue between yellow and "between yellow and red".
SAT YI	Corrects the color saturation of yellow.
PHASE YI	Corrects the hue of yellow.
SAT P4	Corrects the color saturation between yellow and "between yellow and green".
PHASE P4	Corrects the hue between yellow and "between yellow and green".
SAT P5	Corrects the color saturation between yellow and green.
PHASE P5	Corrects the hue between yellow and green.
SAT P6	Corrects the color saturation between "between yellow and green" and green.
PHASE P6	Corrects the hue between "between yellow and green" and green.
SAT G	Corrects the color saturation of green.
PHASE G	Corrects the hue of green.
SAT P7	Corrects the color saturation between green and "between green and cyan".
PHASE P7	Corrects the hue between green and "between green and cyan".
SAT P8	Corrects the color saturation between green and cyan.
PHASE P8	Corrects the hue between green and cyan.
SAT P9	Corrects the color saturation between "between green and cyan" and cyan.
PHASE P9	Corrects the hue between "between green and cyan" and cyan.
SAT Cy	Corrects the color saturation of cyan.
PHASE Cy	Corrects the hue of cyan.
SAT P10	Corrects the color saturation between cyan and "between cyan and blue".
PHASE P10	Corrects the hue between cyan and "between cyan and blue".
SAT P11	Corrects the color saturation between cyan and blue.
PHASE P11	Corrects the hue between cyan and blue.
SAT P12	Corrects the color saturation between "between cyan and blue" and blue.
PHASE P12	Corrects the hue between "between cyan and blue" and blue.
SAT B	Corrects the color saturation of blue.
PHASE B	Corrects the hue of blue.
SAT P13	Corrects the color saturation between blue and "between blue and magenta".
PHASE P13	Corrects the hue between blue and "between blue and magenta".
SAT P14	Corrects the color saturation between blue and magenta.
PHASE P14	Corrects the hue between blue and magenta.
SAT P15	Corrects the color saturation between "between blue and magenta" and magenta.
PHASE P15	Corrects the hue between "between blue and magenta" and magenta.
SAT Mg	Corrects the color saturation of magenta.
PHASE Mg	Corrects the hue of magenta.
SAT P16	Corrects the color saturation between magenta and "between magenta and red".
PHASE P16	Corrects the hue between magenta and "between magenta and red".

Item	Setting details
SAT P17	Corrects the color saturation between magenta and red.
PHASE P17	Corrects the hue between magenta and red.
SAT P18	Corrects the color saturation between “between magenta and red” and red.
PHASE P18	Corrects the hue between “between magenta and red” and red.
COLOR CORRECT	Enables or disables the color correction function.

Some menus cannot be operated depending on the conditions. For the restrictions, check the following table.

✓ : Operation possible, X: Operation not possible, Δ : Operation is conditional

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
COLOR CORRECT	×	×	✓	✓	✓	✓	✓	×	✓
SAT	×	×	✓	✓	✓	✓	✓	×	✓
PHASE	×	×	✓	✓	✓	✓	✓	×	✓
SAT R	×	×	✓	✓	✓	✓	✓	×	✓
PHASE R	×	×	✓	✓	✓	✓	✓	×	✓
SAT P1	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P1	×	×	✓	✓	✓	✓	✓	×	✓
SAT P2	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P2	×	×	✓	✓	✓	✓	✓	×	✓
SAT P3	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P3	×	×	✓	✓	✓	✓	✓	×	✓
SAT YI	×	×	✓	✓	✓	✓	✓	×	✓
PHASE YI	×	×	✓	✓	✓	✓	✓	×	✓
SAT P4	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P4	×	×	✓	✓	✓	✓	✓	×	✓
SAT P5	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P5	×	×	✓	✓	✓	✓	✓	×	✓
SAT P6	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P6	×	×	✓	✓	✓	✓	✓	×	✓
SAT G	×	×	✓	✓	✓	✓	✓	×	✓
PHASE G	×	×	✓	✓	✓	✓	✓	×	✓
SAT P7	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P7	×	×	✓	✓	✓	✓	✓	×	✓
SAT P8	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P8	×	×	✓	✓	✓	✓	✓	×	✓
SAT P9	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P9	×	×	✓	✓	✓	✓	✓	×	✓
SAT Cy	×	×	✓	✓	✓	✓	✓	×	✓
PHASE Cy	×	×	✓	✓	✓	✓	✓	×	✓
SAT P10	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P10	×	×	✓	✓	✓	✓	✓	×	✓
SAT P11	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P11	×	×	✓	✓	✓	✓	✓	×	✓
SAT P12	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P12	×	×	✓	✓	✓	✓	✓	×	✓
SAT B	×	×	✓	✓	✓	✓	✓	×	✓
PHASE B	×	×	✓	✓	✓	✓	✓	×	✓
SAT P13	×	×	✓	✓	✓	✓	✓	×	✓

Item	[COLOR SETTING] > [MAIN]								
	“V-Log”		“SCENE1”	“SCENE2”	“SCENE3”	“SCENE4”	“SCENE5”	“SHADING”	
	When [GRADING] is other than “SHADING”	When [GRADING] is “SHADING”						When [GAMMA SELECT] is “V-Log”	When [GAMMA SELECT] is “BC GAMMA”
PHASE P13	×	×	✓	✓	✓	✓	✓	×	✓
SAT P14	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P14	×	×	✓	✓	✓	✓	✓	×	✓
SAT P15	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P15	×	×	✓	✓	✓	✓	✓	×	✓
SAT Mg	×	×	✓	✓	✓	✓	✓	×	✓
PHASE Mg	×	×	✓	✓	✓	✓	✓	×	✓
SAT P16	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P16	×	×	✓	✓	✓	✓	✓	×	✓
SAT P17	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P17	×	×	✓	✓	✓	✓	✓	×	✓
SAT P18	×	×	✓	✓	✓	✓	✓	×	✓
PHASE P18	×	×	✓	✓	✓	✓	✓	×	✓
COLOR CORRECT	×	×	✓	✓	✓	✓	✓	×	✓

18 LENS SETTING

LENS SETTING			1 / 1
CONNECT TYPE	A. IRIS TYPE	A. IRIS SPEED	
EF	LENS	10	
WINDOW	A. IRIS PEAK/AVE	LEVEL	
NORM1	30	0	
EF LENS I. MODE	GRIP IRIS		
MANUAL	R. OPEN		

Item	Setting details
CONNECT TYPE	Sets the type of lens to be connected.
A.IRIS TYPE	Sets the location to control the speed of the auto iris when [CONNECT TYPE] is "B4".
A.IRIS SPEED	Sets the speed of the auto iris when [CONNECT TYPE] is "B4" and [A.IRIS TYPE] is "CAM".
A.IRIS WINDOW	Selects the auto iris detection window.
A.IRIS PEAK/AVE	Sets the percentage of the peak in respect to the auto iris standard.
A.IRIS LEVEL	Sets the target value during auto iris operation.
EF LENS I.MODE	Sets the operation of the iris when "EF" is selected in [CONNECT TYPE].
GRIP IRIS	Sets the turning direction of the [IRIS] dial and the iris control of the grip module.

19 AUDIO LEVEL

AUDIO LEVEL 1 / 2

LEVEL

CH1 CH2

AUTO AUTO

LEVEL

CH3 CH4

AUTO AUTO

VOL

CH1 CH2

70 70

AUDIO LEVEL 2 / 2

VOL

CH3 CH4

70 70

LIMITER

CH1 CH2

OFF OFF

LIMITER

CH3 CH4

OFF OFF

Item	Setting details
LEVEL CH1	Sets whether the recording level adjustment method for audio channel 1 is to be automatic or manual.
LEVEL CH2	Sets whether the recording level adjustment method for audio channel 2 is to be automatic or manual.
LEVEL CH3	Sets whether the recording level adjustment method for audio channel 3 is to be automatic or manual.
LEVEL CH4	Sets whether the recording level adjustment method for audio channel 4 is to be automatic or manual.
VOL CH1	Adjusts with this item when the recording level adjustment method for audio channel 1 is "MANUAL".
VOL CH2	Adjusts with this item when the recording level adjustment method for audio channel 2 is "MANUAL".
VOL CH3	Adjusts with this item when the recording level adjustment method for audio channel 3 is "MANUAL".
VOL CH4	Adjusts with this item when the recording level adjustment method for audio channel 4 is "MANUAL".
LIMITER CH1	Enables or disables the audio channel 1 limiter when the recording level adjustment method for audio channel 1 is "MANUAL".
LIMITER CH2	Enables or disables the audio channel 2 limiter when the recording level adjustment method for audio channel 2 is "MANUAL".
LIMITER CH3	Enables or disables the audio channel 3 limiter when the recording level adjustment method for audio channel 3 is "MANUAL".
LIMITER CH4	Enables or disables the audio channel 4 limiter when the recording level adjustment method for audio channel 4 is "MANUAL".

20 AUDIO OUTPUT

AUDIO OUTPUT
1 / 1

CH

CH1/2

**MONITOR
SEL**

STRO1/2

DELAY

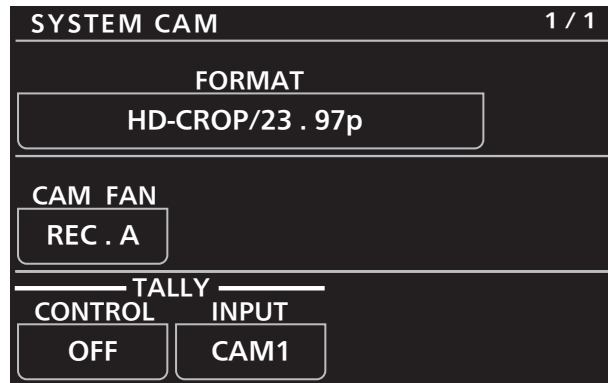
OFF

**MONITOR
VOL**

70

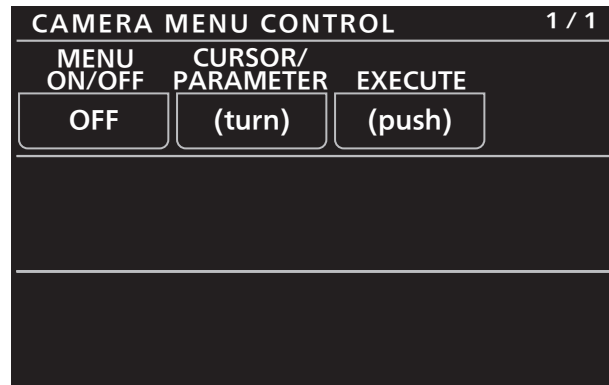
Item	Setting details
MONITOR CH	Sets the channel of the audio to be output from the <PHONES> terminal of the camera unit. The display channel of the audio level meter and the channel for the audio volume are also switched in conjunction. This will be the operation target channel for the direct volume control.
MONITOR SEL	Sets the format (mono, stereo, or mix) of the audio to be output from the <PHONES> terminal of the camera unit.
MONITOR DELAY	Sets whether to delay the audio from the <PHONES> terminal of the camera unit to match the monitor output.
MONITOR VOL	Adjusts the level of audio to be output from the <PHONES> terminal of the camera unit.

21 SYSTEM CAM



Item	Setting details
FORMAT	Displays the camera format.
CAM FAN	Selects the fan rotation speed.
TALLY CONTROL	Enables or disables tally input from the <PREVIEW> connector. When this is enabled, tally ON/OFF is notified to the camera of the camera number selected in [TALLY INPUT].
TALLY INPUT	When the [TALLY CONTROL] setting is "ON", tally ON/OFF is notified to the camera according to the tally input from the <PREVIEW> connector when connected with the camera of the selected camera number.

22 CAMERA MENU CONTROL



Item	Setting details
MENU ON/OFF	Turns the menu on or off.
CURSOR/PARAMETER	Moves the menu cursor or changes setting values.
EXECUTE	Executes the selected process.

23 ROP SETTING

For details on operations and settings, refer to the following sections in the Operating Instructions.

➡ "34 ROP SETTING"

24 CONNECT SETTING

CONNECT SETTING 1 / 11

CONNECT MODE(push)

CAM1	CAM2	CAM3
LAN(AU)	NON	NON

CONNECT MODE(push)

CAM4	CAM5	CAM6
NON	NON	NON

CONNECT MODE(push)

CAM7	CAM8	CAM9
NON	NON	NON

CONNECT SETTING 2 / 11

CONNECT MODE(push)

CAM10	CAM11	CAM12
NON	NON	NON

CONNECT MODE(push)

CAM13	CAM14	CAM15
NON	NON	NON

CONNECT MODE(push)

CAM16	CAM17	CAM18
NON	NON	NON



CONNECT SETTING 11 / 11

CONNECT MODE(push)

CAM91	CAM92	CAM93
NON	NON	NON

CONNECT MODE(push)

CAM94	CAM95	CAM96
NON	NON	NON

CONNECT MODE(push)

CAM97	CAM98	CAM99
NON	NON	NON

Item	Setting details
CONNECT MODE(push) CAM1	Sets the connection method for camera 1. Changes to settings are applied by pressing the [MENU] dial. Select "LAN(AU)" when connecting to the VARICAM LT.
CONNECT MODE(push) CAM2 to CAM99	Sets the connection method for cameras 2 to 99. Changes to settings are applied by pressing the [MENU] dial. Select "LAN(AU)" when connecting to the VARICAM LT.

25 ROP IP SETTING

For details on operations and settings, refer to the following sections in the Operating Instructions.

➡ “36 ROP IP SETTING”

26 CAMERA IP SETTING

For details on operations and settings, refer to the following sections in the Operating Instructions.

➡ “37 CAMERA IP SETTING”